

COMPETITIVE REQUIREMENTS MASTERS GRADE

Review & Inspection / Technical Drill

No. of Marchers: 10

In the case of a team fielding 7, 8 or 9 marchers they will remain competitive HOWEVER, for each marcher under the required number of 10 they will receive an automatic deduction of 10% of the aggregate total deductions available on all competitive sheets. Any less than 7 marchers or any more than 10 marchers competing in the Review & Inspection or Technical Drill phases will result in the team deeming themselves non-competitive in that phase.

Display

No. Of Marchers: 7 – 14

Any less or more than the specified number of marchers competing in the Display will result in the team deeming themselves non-competitive in that phase.

Emphasis:	50% Technical Drill and 50% Display – to be reflected in Judging System, Awards and Recognition
Leader:	Out front, not individually judged.
Format:	Technical Drill to consist of Compliments, Quickstep, Drills, 8-10 Movements, March Off. Display of 2 minutes 15 seconds to 3 minutes duration with requirements as set out in the Display Section of the Drills & Routines Criteria. For compliance purposes the Display must be performed with at least the minimum of 2 minutes 15 seconds and not more than the maximum time of 3 minutes. A penalty of one point per second under or over the minimum or maximum time set will be applied. A repeat of the Quickstep/Compliments/Movements phase will not fulfil the requirements of the display performance criteria and therefore will incur a RAC11.1 penalty.
Phases:	May enter Technical Drill or Display, or both.
Judging:	Five Technical Drill and two Display judges.
Uniforms:	As per requirements set out in the Uniform Section of the Policy & Operations Manual (Technical).