

## DISPLAY JUDGES

**Display Judge 1 and 2** will judge all team members for the Display Performance Criteria as per the headings on the sheets. The criteria is detailed in Section 9 of the Policies and Operations Manual (Technical).

**Please refer to Section 12 of the General Requirements for judging details on Marking Score Sheets (Display Judges).**

Judging and timing for the Display will commence from the **first movement of the marcher**, and will cease on completion of the Leader's salute at the finish.

**Display Judge 1** – Seated position

Ground level, 2.50 metres back from the front boundary line and on the centre line of the circle (when looking from the front boundary).

**Display Judge 2** – Standing position

Behind the Display 1 Judge at the front of the field. The placement shall be approximately 3 metres from the front boundary on an elevated platform of a minimum of 0.3 metres above ground level (Please refer to the MNZ Guidelines for Elevated Platforms).

### General

1. Display Judges will adjudicate on the performance of what movements, formations and drills are presented by those Marchers on the field and assess according to the Display Performance Criteria in the Policies and Operations Manual (Technical).
2. If a member makes an error a deduction will be recorded **under the appropriate heading.**
3. Straight marching in a Display is to be viewed as a movement or formation on its own. However continual straight marching could cause loss of interest.
4. Where it is required that all Team members are to be in tempo with one another, then departures will show up as affecting the timing. There is no requirement that tempo must be maintained at any stage of the effort as defined for the Technical Drills.
5. Teams must not be frowned upon automatically because they execute some of their effort in standard team formation as defined in the Technical Drills.
6. If the wrong music is played for a Team and the Leader signals as indicated in the Preparatory Drills for the Display, the Display Judges should cease judging and await further instructions from the Chief Judge.

### Score Sheet Headings

All aspects will be judged as per Section 9 Display in the Policies and Operations Manual (Technical).

### **Formations:**

**The team will be judged for the projection of the variety of formations used. A stroke will be used to indicate each completed formation. The judge will circle the number in the deduction box for formations not observed.**

### *Time Compliance:*

**Will be recorded under the time compliance heading on the sheet.**

### *Dropped Accessories*

A dropped accessory will dampen the display performance and should be reflected under the Drills Precision heading on the sheet.

*Uniform Presentation:*

Uniform Presentation will be judged and cover the aspects of Dignity, Modesty, Cleanliness, Uniformity and Malfunction as detailed in the Policies & Operations Manual (Technical) Section 11.

*Finish of Display:*

**The judge will circle the number in the deduction box applicable for the incorrect aspect observed.**

Comments

**The rear of the score sheet has a pre-printed comments section and judges are encouraged to complete the 'areas of improvement' section. This may assist both the Judge and the Coach during the post-contest interview.**

Whilst Coaches will still need to know what aspects require attention, positive comments are encouraged.